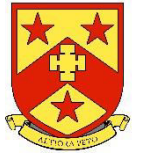


SUBJECT: Year 10 BTEC: Digital Technology (Creative Technology) - Autumn Term



| | Autumn Term 1 | Autumn Term 2 |
|-------------------|--|---|
| Topic | <p>Component 1 Exploring User Interface Design Principles and Project</p> <ul style="list-style-type: none"> User Interfaces for Human-Computer-Interaction Creating a User Interface <p>Supports Learning Aim A: Investigate user interface design for individuals and organizations</p> <p>Assignment Criteria A2D1 A2M1 A2P1 A2P2 A1M1 A1M2 A1P1 A1P2</p> <p>Assignment hand out date: 23.09.2019 Assignment hand in date: 13.12.2019</p> | <p>Component 1 Exploring User Interface Design Principles and Project</p> <ul style="list-style-type: none"> User Interfaces for Human-Computer-Interaction Creating a User Interface <p>Supports Learning Aim A: Investigate user interface design for individuals and organizations</p> <p>Assignment Criteria A2D1 A2M1 A2P1 A2P2 A1M1 A1M2 A1P1 A1P2</p> <p>Assignment resubmission: 26/02/2019</p> |
| Assessment | <p>Progress Check 1 Approximate Date of Assessment Week Beginning:</p> <p>Handing in of component 1 Learning aim A assignment this will be handed in and Marked Grade awarded. Pupils will then be able to resubmit work on the</p> | <p>MILESTONE 1 Approximate Date of Assessment Week Beginning:</p> <ul style="list-style-type: none"> Resubmission of Component 1 Learning Aim A, this will be there final work towards there exam on the |

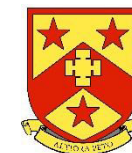


| | Spring Term 1 | Spring Term 2 |
|-------------------|--|---|
| Topic | <p>Component 1 Exploring User Interface Design Principles and Project</p> <ul style="list-style-type: none"> The Project Plan <p>Supports Learning Aim B: Use project planning techniques to plan and design a user interface</p> <p>Assignment Criteria: B2D2 B2M2 B2P3 B2P4 B1M3 B1M4 B1P3</p> <p>Assignment hand out date: 26.02.2019 Assignment hand in date: 26.02.2020</p> | <p>Component 1 Exploring User Interface Design Principles and Project</p> <ul style="list-style-type: none"> The Project Plan <p>Supports Learning Aim B: Use project planning techniques to plan and design a user interface</p> <p>Assignment Criteria: B2D2 B2M2 B2P3 B2P4 B1M3 B1M4 B1P3</p> <p>Assignment resubmission: 17.06.2020</p> |
| Assessment | <p>Progress Check 1</p> <p>Approximate Date of Assessment Week Beginning:</p> <ul style="list-style-type: none"> Handing in of component 1 Learning aim B assignment this will be handed in and Marked Grade awarded. Pupils will then be able to resubmit work on the | <p>MILESTONE 1</p> <p>Approximate Date of Assessment Week Beginning:</p> <ul style="list-style-type: none"> Resubmission of Component 1 Learning Aim B, this will be there final work towards there exam on the |



| | Summer Term 1 | Summer Term 2 |
|------------|--|---|
| Topic | <p>Component 1 Exploring User Interface Design Principles and Project</p> <ul style="list-style-type: none"> • Creating a User Interface <p>Supports Learning Aim C: Develop and review a user interface</p> <p>Assignment Criteria C2D3 C2M2 C2P5 C2P6 C1M5 C1M6 C1P5 C1P6</p> <p>Assignment hand out date: 17.06.2020 Assignment Hand in date: 24.06.2020</p> | <p>Component 1 Exploring User Interface Design Principles and Project</p> <ul style="list-style-type: none"> • Creating a User Interface <p>Supports Learning Aim C: Develop and review a user interface</p> <p>Assignment Criteria C2D3 C2M2 C2P5 C2P6 C1M5 C1M6 C1P5 C1P6</p> <p>Assignment resubmission: 10.07.2020</p> |
| Assessment | <p>Progress Check 1 Approximate Date of Assessment Week Beginning:</p> <p>Handing in of component 1 Learning aim C assignment this will be handed in and Marked Grade awarded. Pupils will then be able to resubmit work on the</p> | <p>MILESTONE 1 Approximate Date of Assessment Week Beginning:</p> <p>Resubmission of Component 1 Learning Aim c, this will be there final work towards there exam on the</p> |

SUBJECT: Year 10 BTEC: Digital Technology (Creative Technology)



| | Topic | Assessment |
|----------------------|---|---|
| Autumn Term 1 | Component 1 Exploring User Interface Design Principles and Project | <ul style="list-style-type: none"> • Approximate Date of Assessment Week Beginning: 23/09/19. Handing in of component 1 Learning aim A assignment this will be handed in and Marked Grade awarded. Pupils will then be able to resubmit work on the 26/02/2019. • |
| Autumn Term 2 | Component 1 Exploring User Interface Design Principles and Project | |
| Spring Term 1 | Component 1 Exploring User Interface Design Principles and Project | <ul style="list-style-type: none"> • Approximate Date of Assessment Week Beginning: 26/02/2020. Handing in of component 1 Learning aim C assignment 3 this will be handed in and Marked Grade awarded. Pupils will then be able to resubmit work on the 17/06/2020. |
| Spring Term 2 | Component 1 Exploring User Interface Design Principles and Project | |
| Summer Term 1 | Component 1 Exploring User Interface Design Principles and Project | <ul style="list-style-type: none"> • Approximate Date of Assessment Week Beginning: 17/06/2020. Handing in of component 2 Learning aim B assignment 2 this will be handed and Marked Grade awarded. Pupils will then be able to resubmit work on the 10.07.2020 • |
| Summer Term 2 | Component 1 Exploring User Interface Design Principles and Project | |